



Wandy Hernández

SOFTWARE ENGINEER

Personal Summary

I am a software engineer with more than 7 years of experience in web and mobile development working mostly with technologies such as JavaScript, TypeScript (React, React Native), Symfony (PHP), Flask (Python), and Node.js (Express).

Core Skills

- Project Documentation
- Teamwork
- Problem-Solving
- Quality Testing
- Design Thinking
- User Experience
- UI Designer

Work History

FULL STACK DEVELOPER

Net Tech International
March 2018 - present

FULL STACK DEVELOPER

New Horizons
Bilingual School
2014 - 2018

CEO - DEVELOPER

WinnerSoft RD
at present

Education

UASD UNIVERSITY

Postgraduate Certificate
Computer Science

MESCYT INSTITUTE

Intensive English Course

Handling Tools

- Docker (Containerization)
- Jest.js (Unit Test)
- Redux (State Management)
- ECMAScript ES9 (JS Standard)
- MySQL, Firebase, MongoDB, SQLAlchemy, Doctrine, TypeORM.
- Rest API Architecture
- Google Cloud, AWS
- Git, Github, Bitbucket, Azure
- Linux (Fedora, Debian)
- Digital Ocean (App Deployment)
- Salesforce (Build API in Java)
- Hub Spot CRM (API Consume)
- Bootstrap (UI Design Framework)
- Ant Design (UI Design framework)
- Native Base (Mobile Design)
- BuilderX (Mobile Design Tool)
- Draw.io (Flowcharts tool)
- Jira (Project Management)
- Storybook (UI Component Documentation)
- Markdown (Documentation)
- GraphQL (Apollo Client with React)
- PHPUnit

Contact Details

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References

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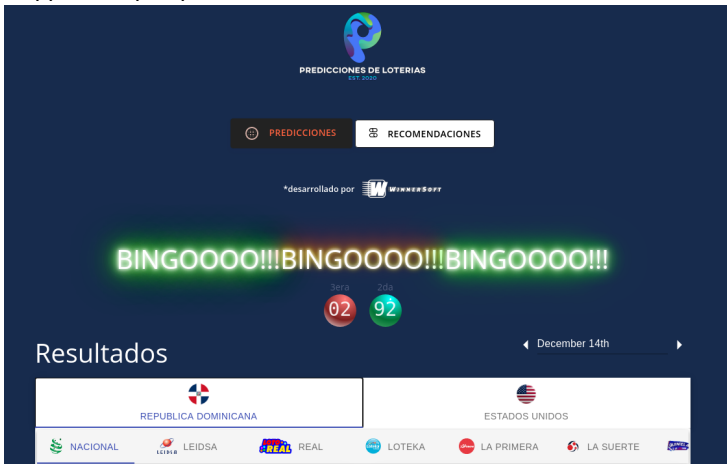
PUBLIC PROJECTS

WEB APPLICATION

Developed with React.js v17 and designed using the Material design framework <https://material-ui.com>

API developed with Python (Flask Framework)

App url: <https://prediccionesdeloterias.com/>



MOBILE APPLICATION

Developed with React Native v0.63 and Expo SDK v39.0. Designed using the Native Base framework <https://nativebase.io/> and BuilderX tool.

Play Store: [miLoteria](#)

